Lecture 16: Floyd-Fulkerson

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bit.ly/cs3000syllabus



Homework 5 released this morning, due next Tuesday the 9th at 11:59PM Boston time

Midterm 2 next Wednesday night through Friday night

Question on grades

Last time: Weak MaxFlow-MinCut Duality

• For any s-t flow f and any s-t cut (A, B) $val(f) \le cap(A, B)$

$$val(f) = \sum_{e \ from \ A \to B} f(e) - \sum_{e \ from \ B \to A} f(e)$$

$$\leq \sum_{e \ from \ A \to B} f(e) \qquad (by \ non-negativity)$$

$$\leq \sum_{e \ from \ A \to B} c(e) = cap(A, B) \qquad (definition \ of \ capacity)$$

If f is a flow, (A, B) is a cut, and val(f) = cap(A, B), then
 f is a max flow and (A, B) is a min cut

Augmenting Paths

Given a network G = (V, E, s, t, {c(e)}) and a flow f, an augmenting path P is an s → t path such that f(e) < c(e) for every edge e ∈ P



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Adding uniform flow on an augmenting path results in a new valid s-t flow!

Greedy Max Flow

- Start with f(e) = 0 for all edges $e \in E$
- Find an **augmenting path** *P*
- Repeat until you get stuck



Does Greedy Work?

- Greedy gets stuck before finding a max flow
- How can we get from our solution to the max flow?



Residual Graphs

- Original edge: $e = (u, v) \in E$.
 - Flow f(e), capacity c(e)
- Residual edge
 - Allows "undoing" flow
 - e = (u, v) and $e^{R} = (v, u)$.
 - Residual capacity





- Residual graph $G_f = (V, E_f)$
 - Edges with positive residual capacity.
 - $E_f = \{e : f(e) < c(e)\} \cup \{e^R : c(e) > 0\}.$

Augmenting Paths in Residual Graphs

- Let G_f be a residual graph
- Let P be an augmenting path in the residual graph
- Fact: $f' = \text{Augment}(G_f, P)$ is a valid flow

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```
Note: This is the same process as
the recurrence in Erickson 10.3! f'(u \rightarrow v) = \begin{cases} f(u \rightarrow v) + F & \text{if } u \rightarrow v \in P \\ f(u \rightarrow v) - F & \text{if } v \rightarrow u \in P \\ f(u \rightarrow v) & \text{otherwise} \end{cases}
```

```
FordFulkerson(G,s,t,{c(e)})
for e \in E: f(e) \leftarrow 0
G<sub>f</sub> is the residual graph
while (there is an s-t path P in G<sub>f</sub>)
f \leftarrow Augment(G<sub>f</sub>, P)
update G<sub>f</sub>
return f
```

- Start with f(e) = 0 for all edges $e \in E$
- Find an **augmenting path** *P* in the **residual graph**

(1)

(2)

(t)

• Repeat until you get stuck



- Start with f(e) = 0 for all edges $e \in E$
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Running Time of Ford-Fulkerson

- For integer capacities, $\leq val(f^*)$ augmentation steps
- Can perform each augmentation step in O(m) time
 - find augmenting path in O(m)
 - augment the flow along path in O(n)
 - update the residual graph along the path in O(n)
- For integer capacities, FF runs in $O(m \cdot val(f^*))$ time
 - O(mn) time if all capacities are $c_e = 1$
 - $O(mnC_{max})$ time for any integer capacities $\leq C_{max}$
- We can speed FF up by choosing smarter augmenting paths
 - Fattest path: Choose the augmenting path with max capacity
 - Use modified BFS/MST or similar to find max capacity path
 - $\leq m \ln v^*$ augmenting paths
 - $O(m^2 \ln n \ln v^*)$ total running time
 - Shortest augmenting paths ("shortest augmenting path")
 - $O(m^2n)$ time

Correctness of Ford-Fulkerson

- Theorem: *f* is a maximum s-t flow if and only if there is no augmenting s-t path in *G_f*
- Strong MaxFlow-MinCut Duality: The value of the max s-t flow equals the capacity of the min s-t cut
- We'll prove that the following are equivalent for all f
 - 1. There exists a cut (A, B) such that val(f) = cap(A, B)
 - 2. Flow f is a maximum flow
 - 3. There is no augmenting path in G_f

- Theorem: the following are equivalent for all f
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• $(\mathbf{3} \rightarrow \mathbf{1})$ If there is no augmenting path in G_f , then there is a cut (A, B) such that val(f) = cap(A, B)

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- Sanity check: Is there such a cut in our example?



- $(\mathbf{3} \rightarrow \mathbf{1})$ If there is no augmenting path in G_f , then there is a cut (A, B) such that val(f) = cap(A, B)
 - Let A be the set of nodes reachable from s in G_f
 - Let *B* be all other nodes
 - Key observation: no edges in G_f go from A to B



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- If $e ext{ is } A \to B$, then f(e) = c(e)
- If $e ext{ is } B \to A$, then f(e) = 0



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- If $e ext{ is } A \to B$, then f(e) = c(e)• If $e ext{ is } B \to A$, then f(e) = 0

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$$=\sum_{e:A\to B}f(e)$$



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 - Let A be the set of nodes reachable from s in G_f
 - Let *B* be all other nodes
 - Key observation: no edges in G_f go from A to B
- If $e ext{ is } A \to B$, then f(e) = c(e)• If $e ext{ is } P \to A$ then f(e) = 0

• If
$$e$$
 is $B \to A$, then $f(e) = 0$

$$val(f) = \sum_{e:A \to B} f(e) - \sum_{e:B \to A} f(e)$$



$$= \sum_{e:A \to B} f(e)$$
$$= \sum_{e:A \to B} c(e) = cap(A, B)$$

 $e:A \rightarrow B$

No augmenting path in G_f implies that we have a maximum cut!

Summary

- The Ford-Fulkerson Algorithm solves maximum s-t flow
 - Running time $O(m \cdot val(f^*))$ in networks with integer capacities
- Strong MaxFlow-MinCut Duality: max flow = min cut
 - The value of the maximum s-t flow equals the capacity of the minimum s-t cut
 - If f* is a maximum s-t flow, then the set of nodes reachable from s in G_{f*} gives a minimum cut
 - Given a max-flow, can find a min-cut in time O(n + m)
- Every graph with integer capacities has an integer maximum flow
 - Ford-Fulkerson will return an integer maximum flow

Applications of Network Flow

Applications of Network Flow

- Algorithms for maximum flow can be used to solve:
 - Bipartite Matching
 - Disjoint Paths
 - Survey Design
 - Matrix Rounding
 - Auction Design
 - Fair Division
 - Project Selection
 - Baseball Elimination
 - Airline Scheduling
 - ...

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- Project Selection
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In general: If a problem can be solved in polynomial time, maximum flow can be used to solve it!

Reduction

• **Definition:** a **reduction** is an efficient algorithm that solves problem A using calls to function that solves problem B.

Mechanics of Reductions

- What exactly is a **problem**?
 - A set of legal inputs X
 - Ex: An array of numbers A[1..n]
 - A set A(x) of legal outputs for each $x \in X$
 - Ex: The array A in sorted order
- **Example:** integer maximum flow
 - Input: $G = (V, E, s, t, \{c_e\})$ where c_e is an integer for every $e \in E$
 - Output: A maximum flow $\{f(e)\}$ for G where f(e) is an integer for every $e \in E$ such that $0 \le f(e) \le c_e$

Mechanics of Reductions

- What exactly is a **problem**?
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Mechanics of Reductions



In the simplest case, we just call SolveA a single time. In fact we may use SolveA as a subroutine to a more complex reduction.

When is a Reduction Correct?



Assume that for valid input u, SolveA returns a valid output v in A(u).

Then for every valid input x, if v is a valid output in A(u), then y is a valid output in B(x).

What is the Running Time?



Running time: 1 + 2 + 3





```
Input x for B: Array of length n, A[1..n]
Input u for A: Same array
Output v \in A(u): Sorted version of A[1..n]
Output y \in B(x): A[\left|\frac{n}{2}\right|]
```

Wrap-up

Next time we will see examples of using reductions to solve problems

Suggested Reading:

- Reductions on Wikipedia: https://en.wikipedia.org/wiki/Reduction (complexity)
- (very optional for now) Erickson Chapter 12
 - He talks about reductions starting in 12.5
 - The first 4 sections will be more relevant for the last week of classes

Work on homework 5!