Lecture 20: Clustering

Tim LaRock

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bit.ly/cs3000syllabus



Extra Credit Assignments 1 & 2 are open

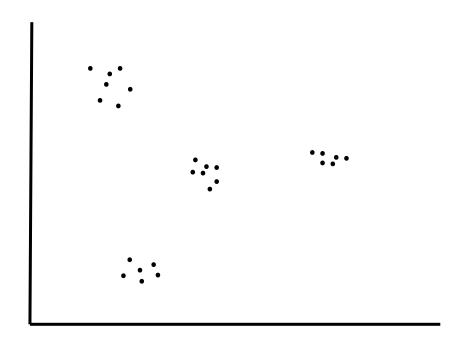
Midterm grades on track to go out tomorrow night

Final exam review questions form sent out last night

This Week

- Today: Greedy algorithm for clustering
- Tomorrow: Advanced topics and course wrap-up
- Thursday: Final Exam Review

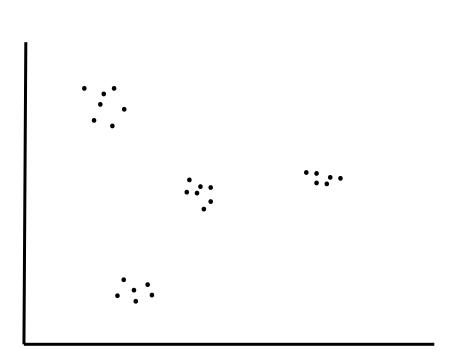
Imagine you have a set of objects, represented by points in a space



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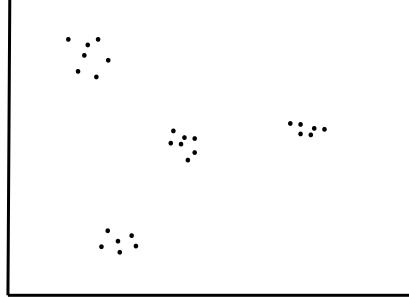




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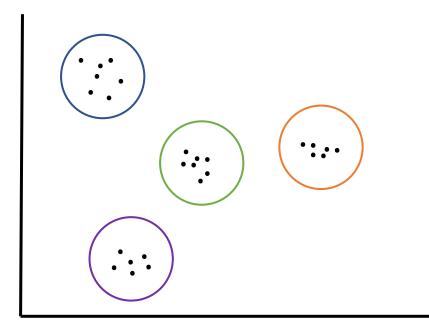








The goal is to find *clusters* such that two objects who are in the same cluster are in some sense "similar" to each other



Clusters may represent similarity in how a plant looks (e.g. green vs. not green) or role in the ecosystem





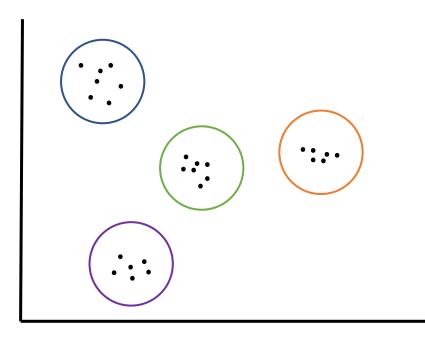
Clusters may represent movie genre (drama, comedy, documentary) or medium (animation, live action)







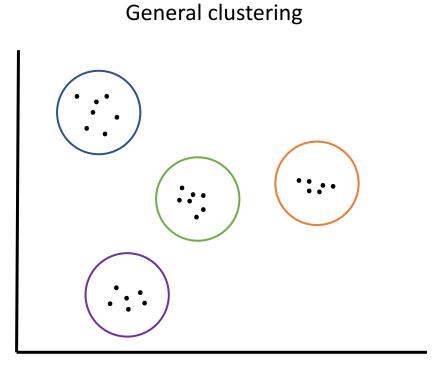
Clustering is *extremely important* in science and industry



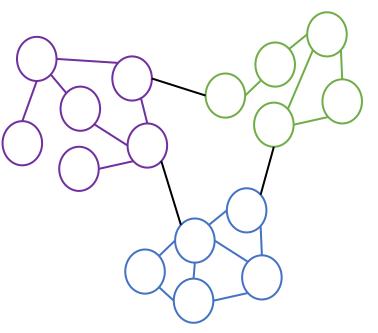
Anything that has to do with "big data" almost certainly involves some kind of clustering

- Scientists use clustering to find similarity in noisy data
 - Clustering *genes* to find functional similarities
 - Clustering *brain scans* (or other health data) to understand differences between people with/without certain conditions
 - Clustering *organisms* to understand evolution
- Netflix recommends what to watch next by clustering with what you have watched previously
 - Similar with Amazon, your local grocery store chain, or any other retailer!

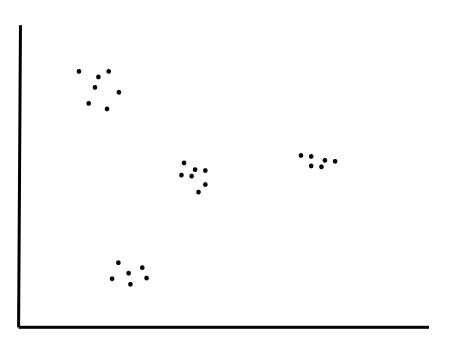
We will study two kinds of clustering



Clustering in graphs (also known as *community detection*)

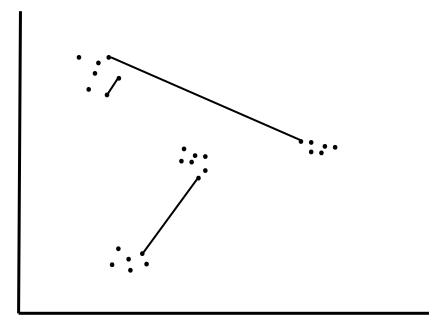


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You are given a set of n objects $U = \{x_1, x_2, \dots, x_n\}$ and a point in space $P = \{p_1, p_2, \dots, p_n\}$ for each object and an integer k, representing the number of clusters

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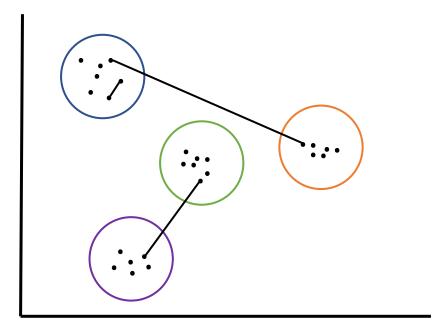


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You are also given a *distance* (or *similarity*) *function* $dist(p_1, p_2)$ that takes two points in space and returns a real-valued distance between them

- Distance should be *symmetric*, meaning $dist(p_i, p_j) = dist(p_j, p_i)$ for all i, j
- Distance should be nonzero if $x_i \neq x_j$

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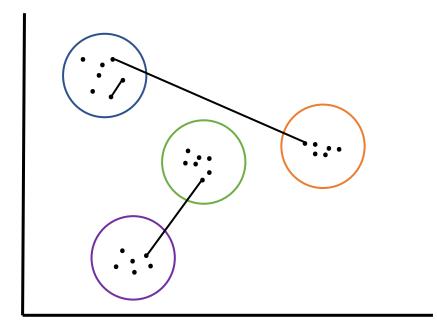
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Goal: Find k clusters *of maximum spacing*, meaning a clustering where the minimum distance between points in different clusters (spacing) is as large as possible

Idea: Construct a disconnected graph by "greedily" connecting the closest points first until all points have a cluster!



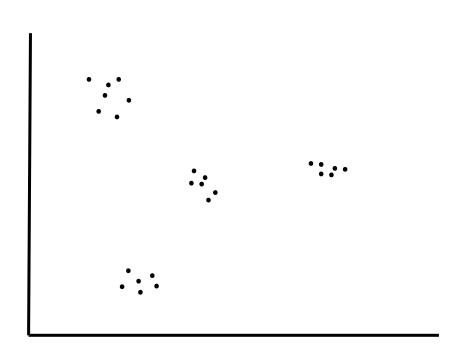
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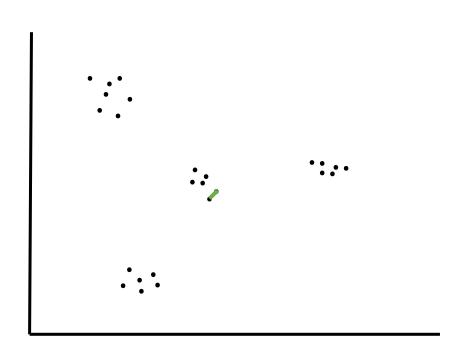
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- If neither of (*i*, *j*) are assigned and there are fewer than *k* clusters, connect them and put them in their own cluster
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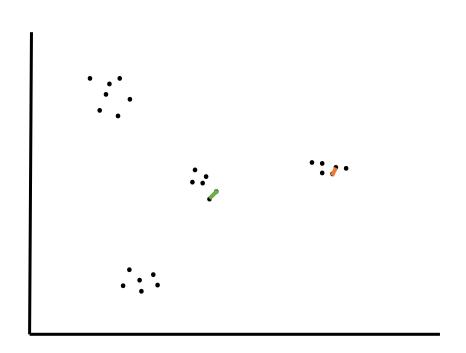
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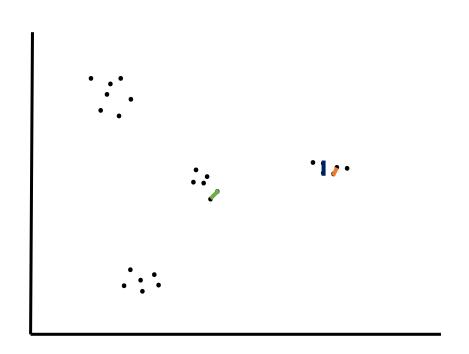
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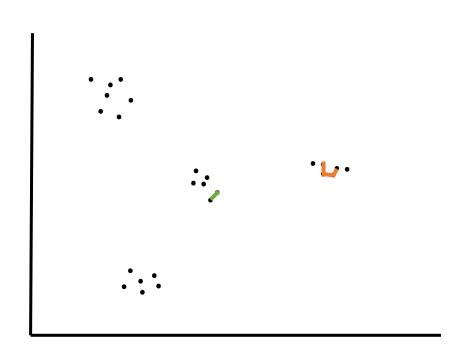
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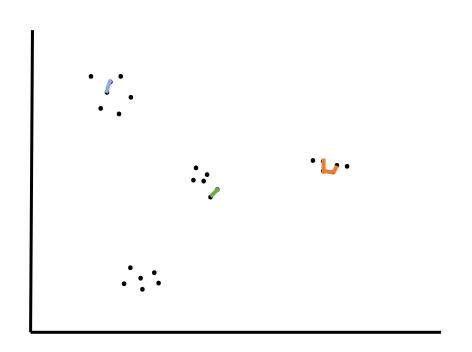
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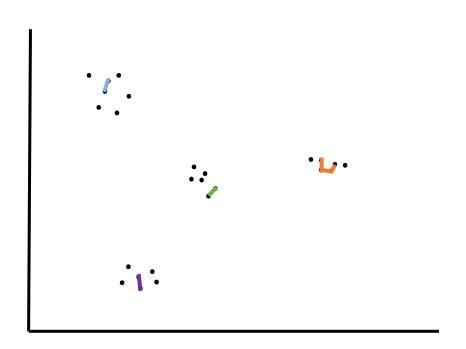
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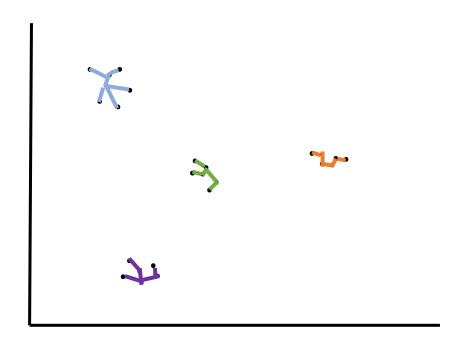
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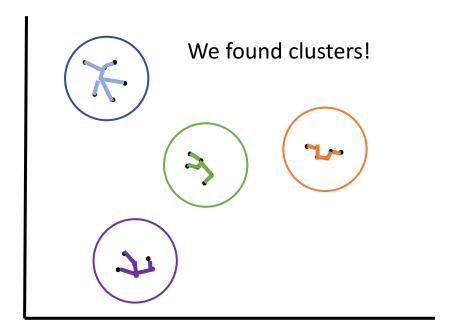
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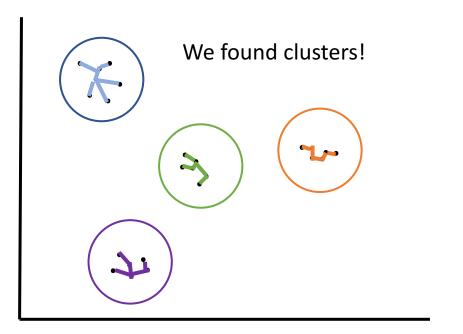
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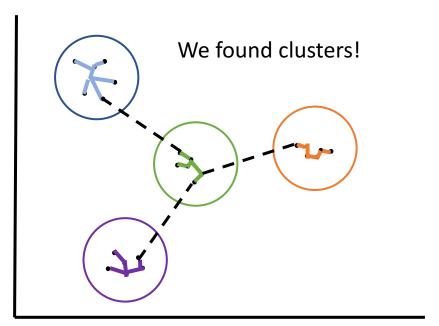


Does this algorithm or its output remind us of anything?

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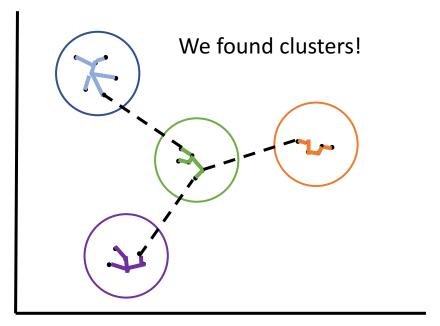


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We can modify Kruskal's algorithm for finding a minimum spanning tree



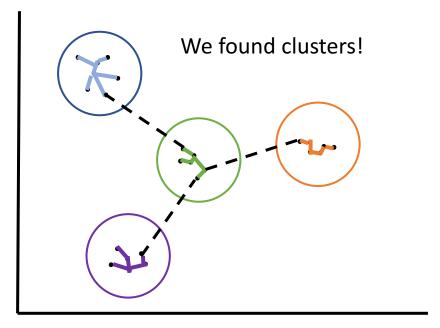
Kruskal's MST Algorithm

Start with $T = \emptyset$ For each edge (i, j) in ascending order of weight:

• If adding (*i*, *j*) would decrease the number of connected components in the graph, add (*i*, *j*) to *T*

We just need to stop the algorithm when we have k connected components, which are our clusters!

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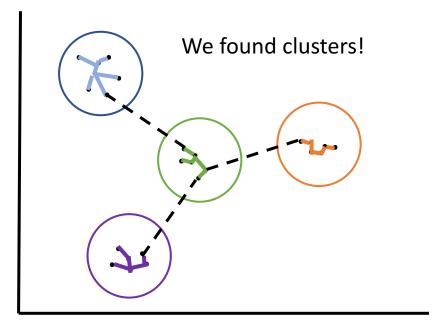
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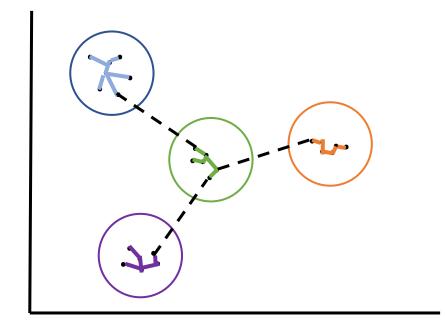
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So we can reduce the problem of finding a maximum spacing clustering to finding an MST!

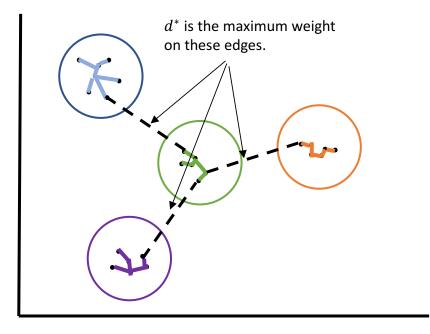
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Let *C* denote the clustering found by the procedure above.

The spacing of C is the weight of the $(k-1)^{st}$ most expensive edge in T. Denote this weight d^* .

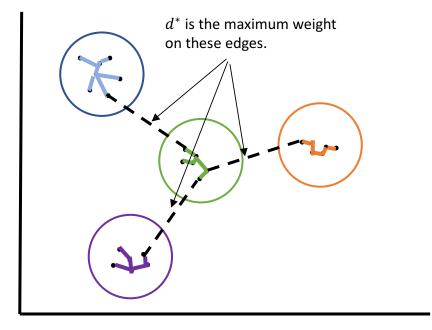


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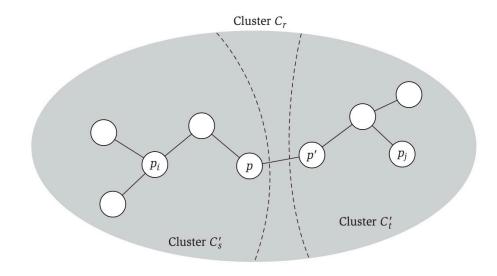
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Since *C* and *C'* are not the same, one of our clusters C_r is not a subset of any of the *k* sets in *C'*. This means there must be points $p_i, p_j \in C_r$ that belong to difference clusters in *C'*, for example $p_i \in C_s'$ and $p_j \in C_t'$.



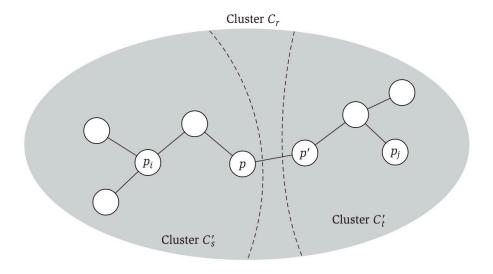
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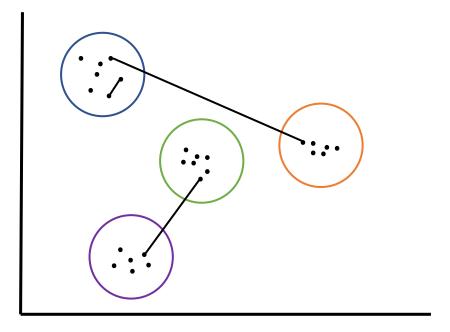


Since our MST algorithm included the edge from p to p', it must have had weight at most d^* .

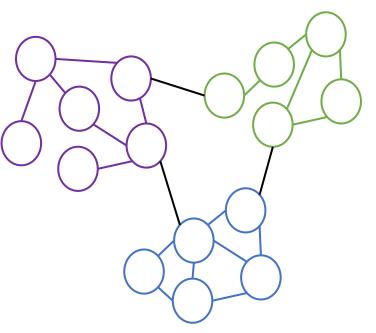
Since p and p' belong to different clusters in C', its spacing must be at most $d^*!$ Proof complete.

We will study two kinds of clustering

General clustering

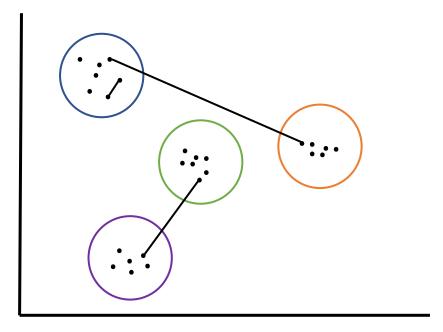


Clustering in graphs (also known as *community detection*)

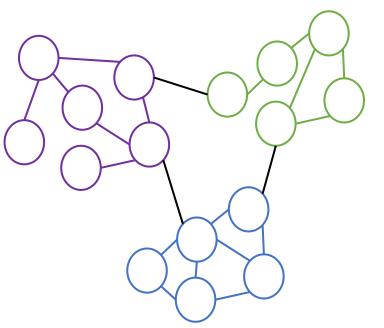


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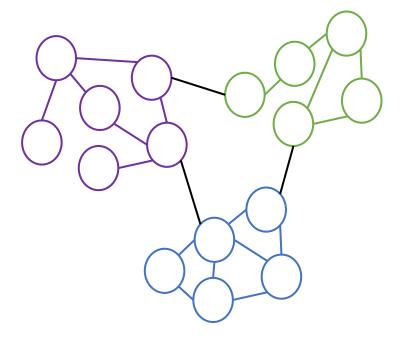
Clustering in graphs (also known as *community detection*)



Can we apply the same techniques for clustering in graphs?

Next Time: Clustering in Graphs

Clustering in graphs (also known as *community detection*)



Given a graph, we want to partition the nodes in to *clusters* or *communities* for some purpose

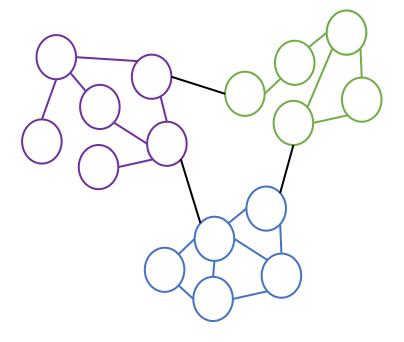
- Detecting literal communities in social networks
- Detecting functionally similar genes in networks of gene interactions
- Detecting functional units in brain networks
- Detecting suspicious actors in financial transaction networks

If we have a weighted graph, we can obviously apply the generic clustering approach where dist(i, j) is the weighted shortest path (or other distance function) between nodes i and j.

However, graphs already encode structure directly, so why not use it?

Next Time: Clustering in Graphs

Clustering in graphs (also known as *community detection*)



There are approximately one bajillion different ways to partition graphs for this task

• Subfield of data mining/network science called "community detection".

Some techniques rely purely on structural information (e.g. the connections in the graph).

• We will focus on techniques like these tomorrow

Other techniques incorporate *domain-specific* information when partitioning the nodes.

• These are too specific for this course, but generally combine the generic clustering technique with some version of structural partitioning



Extra Credit Assignments are open

Tomorrow: Clustering in graphs + other advanced topics

Thursday: Final Exam Review (form for questions sent out last night)

Final Exam: Released Thursday night, due Monday night